

# WORK PLAY

"LADIES AND GENTLEMEN,
OTTERS AND SLUGS: WE ARE
SUSPICIOUSLY DELIGHTED TO
ANNOUNCE THE UNVEILING
OF OUR NEWEST TREASURE...
IF YOU CAN FIND IT!"



THIS IS THE PLAYER'S SIDE -- THE OTHER SIDE IS FOR THE DM'S EYES ONLY (NO PEEKING)!!

## HOW TO WORK & PLAY

- IF AN ACTION'S OUTCOME IS UNCERTAIN, ROLL 1D6 TO WORK OR PLAY!
- WORK: USE TO OBEY RULES, MULTITASK, AND FOLLOW THE MAIN QUEST.
- IF A WORK ROLL LANDS AT OR BELOW YOUR LEVEL, THE ACTION WORKS OUT.
- · PLAY: USE FOR LIVE ACTION ROLEPLAY, GOOFING OFF, AND SIDEQUESTS.
- IF A PLAY ROLL LANDS AT OR ABOVE YOUR LEVEL, THE ACTION PLAYS OUT.
- WXP: IF YOU ROLL YOUR LEVEL EXACTLY, IT'S TIME TO WORK X PLAY!
- · PRO TIP: YA WANNA ROLL LOW FOR WORK AND HIGH FOR PLAY.

# ESCAPE FROM HEROLAND!

USING A SIX=SIDED DIE (DS),

[=4] PAYING GUSTOMERS

(PGS) FAGE EAGH OTHER AND

ONE DUNGEON MANAGER

(DM) TO FIGHT FOES, FIND

TREASURE, AND MAKE IT OFF

THE ISLAND AUMEI



LROULDGFOR YOUR ROUE (AND CHOICE OF SUMO DATHUERS).
2. ROUL ANOTHER DG FOR YOUR LEVEL (AND CD THEME SOUG).

DON'T HAVE THE KNOWBLE EDITION? JUST USE YOUR IMAGINATION!

# ROLES/ BATTILERS

- I. FREELANCER (CHOOSE ANY)
- 2. WARRIOR (18, PYTHON)
- 3. TANK (OAK, L'IL SLUG) 3. TOURIST: 3
- 4. MAGE (LUA, DR. PHARO)
- 5. HEALER (LUCKY, RUBY)
- 6. FREELANCER (CHOOSE ANY)

## LEVEL/ THEME SONG

- 1. CHOOSE: 2-5 (TRACK 22)
- 2. LARPER: 2 (TRACK 30)
- 3. TOURIST: 3 (TRACK 40)
- 4. PART-TIMER: 4 (TRACK 42)
- 5. WORKAHOLIC: 5 (TRACK 20)
- 6. CHOOSE: 2-5 (TRACK 43)

### OBLICATORY BATTILE TUTORIAL

IF YOU HAVE A PAPERCRAFT BATTLE ARENA, FOLLOW INSTRUCTIONS. DON'T HAVE THE KNOWBLE EDITION? ROLL OPPOSED D6S OR PLAY JANKEN (AKA ROCK, PAPER, SCISSORS) TO DETERMINE THE WINNER!

#### GHANGING YOUR LEVEL AND GAME OVER

- WHENEVER YOU WIN A BATTLE, LOWER YOUR LEVEL BY 1. IF YOUR LEVEL
- FALLS TO 1, PLAYTIME'S OVER AND YOU'LL BE PUT ON PERMA-TIMEOUT.
- WHENEVER YOU LOSE A BATTLE, RAISE YOUR LEVEL BY 1. IF YOUR LEVEL RISES TO 6, YOU'RE OVERWORKED AND WILL BE SENT ON UNPAID LEAVE.
- · YOU MAY VOLUNTARILY LOWER YOUR LEVEL BY 1 ONCE BY SHARING YOUR CHARACTER'S EPIC BACKSTORY WITH THE PARTY (IT CANNOT GO BELOW 2).
- · YOU MAY VOLUNTARILY RAISE YOUR LEVEL BY 1 ONCE BY IMPROVISING A LORE DUMP ABOUT THE DARK LORD'S LEGEND (IT CANNOT GO ABOVE 5).



